# All-season 3D Object Recognition Challenges

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### Motivation

Benchmark the discriminative power of 3D feature descriptors for *stereo vision* (Sv) and *Swiss ranger* (Sr) camera using outdoor data recorded daytime, nigh-time, rain and snow.

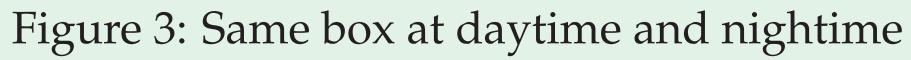
# 3D Outdoor object datasets

Outdoor 1 - 4m sized objects in several weather, light conditions. The 8 outdoor objects considered for the SVM classification benchmark for with the two cameras:

#### Stereo vision camera

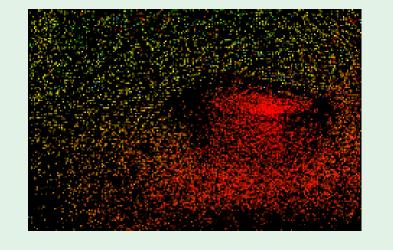
Pros: returns RGB-D information 5-20Hz, at different ranges Cons: inefficient for texture-less regions e.g. snow, or poor light conditions e.g. night





## Swiss ranger depth camera

Pros: gives XYZ-I information 10-20Hz, works at nightime too Cons: sensible to background ligth conditions (e.g. sunshine)



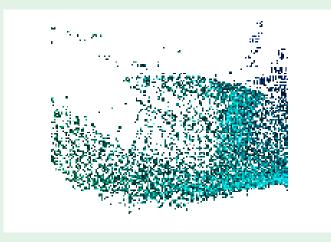
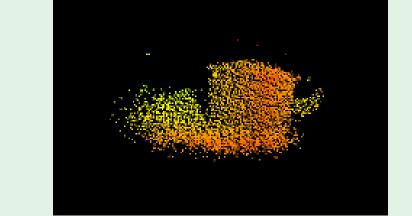
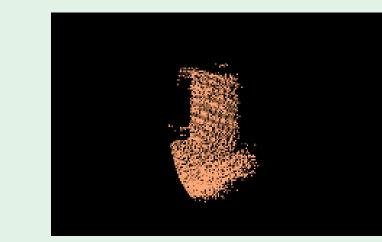


Figure 5: Same box at daytime and nightime

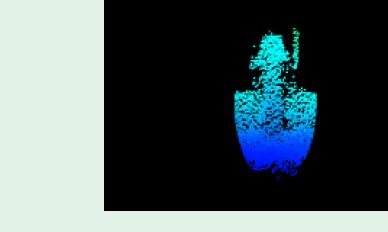
ROC of feature descriptors





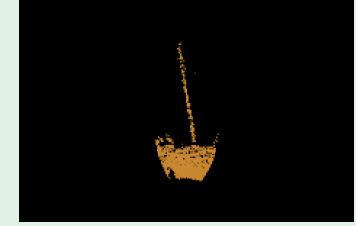


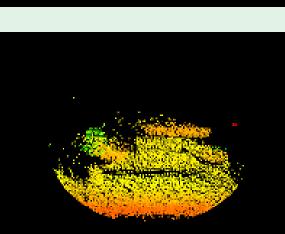












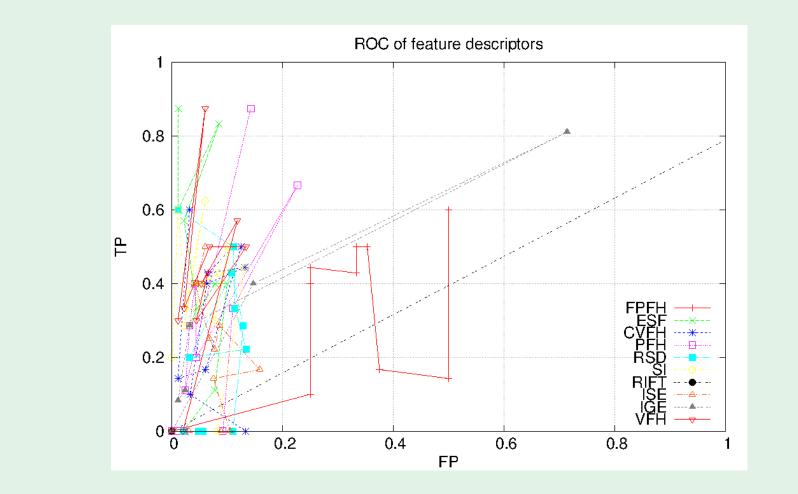


Figure 4: ROC curve for feature descriptors

#### P 0.4 0.4 0.2 0.0 0.2 0.4 0.4 0.2 0.4 0.5 FP

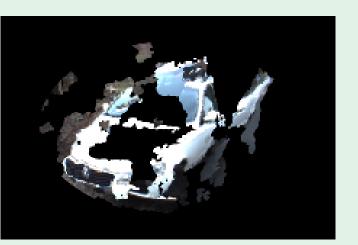
Figure 6: ROC curve for feature descriptors

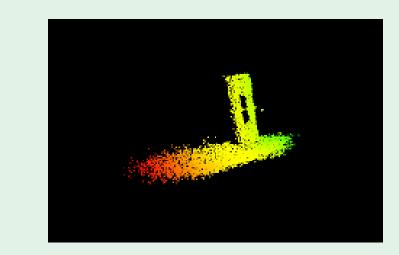
# **Benchmarking results**

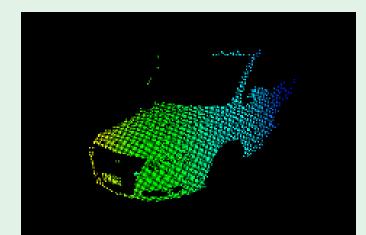
Benchmarked 3D feature descriptors: VFH, CVFH, PFH, FPFH, RSD, RIFT, ISE, IGE, ESF. For the classification the SVM approach was adopted trained-evaluated on the these feature-descriptors.

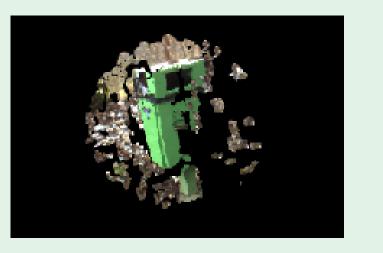
| Descr. | <i>Sv</i> <sub>day</sub> | Srnighsnow | Sr <sub>nightmoon</sub> | <i>Sr<sub>day</sub></i> |
|--------|--------------------------|------------|-------------------------|-------------------------|
| VFH    | 0.55                     | 0.63       | 0.78                    | 0.44                    |
| CVFH   | 0.61                     | 0.61       | 0.69                    | 0.51                    |
| PFH    | 0.62                     | 0.56       | 0.71                    | 0.37                    |
| FPFH   | 0.41                     | 0.46       | 0.50                    | 0.39                    |
| RSD    | 0.73                     | 0.52       | 0.77                    | 0.42                    |
| RIFT   | 0.59                     | 0.54       | 0.69                    | 0.33                    |
| SI     | 0.78                     | 0.64       | 0.83                    | 0.59                    |
| ISE    | 0.77                     | 0.59       | 0.83                    | 0.48                    |
| IGE    | 0.64                     | 0.57       | 0.80                    | 0.42                    |
| ESF    | 0.63                     | 0.65       | 0.79                    | 0.49                    |











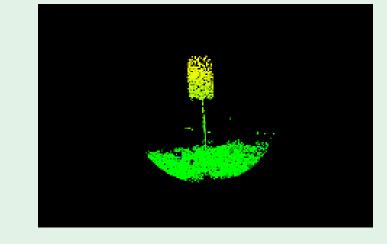


Figure 1: Objects captured with Sv and Sr

Challenging due to the weather/light changes





Table 1: Average output SVM classifier for the feature descriptors

Results of the feature descriptor comparison for the SR using the  $AC_d$  metrics for the SI type of feature-descriptor:

|      | box | cyl. | hyd. | sti. | tab. | tru. | car. | t-b. |
|------|-----|------|------|------|------|------|------|------|
| box  | 0.3 | 0.0  | 0.0  | 0.1  | 0.1  | 0.2  | 0.1  | 0.2  |
| cyl. | 0.0 | 0.5  | 0.0  | 0.0  | 0.0  | 0.1  | 0.4  | 0.0  |
| hyd. | 0.0 | 0.1  | 0.6  | 0.0  | 0.0  | 0.2  | 0.0  | 0.0  |
| sti. | 0.0 | 0.0  | 0.1  | 0.8  | 0.0  | 0.1  | 0.0  | 0.0  |
| tab. | 0.0 | 0.1  | 0.0  | 0.0  | 0.5  | 0.3  | 0.0  | 0.2  |
| tru. | 0.0 | 0.0  | 0.0  | 0.3  | 0.1  | 0.6  | 0.0  | 0.0  |
| car. | 0.0 | 0.0  | 0.1  | 0.0  | 0.1  | 0.3  | 0.5  | 0.0  |
| t-b. | 0.1 | 0.1  | 0.1  | 0.1  | 0.0  | 0.0  | 0.0  | 0.6  |



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Figure 2: Box in snow, moonlight, shadow, sun

Table 2: Rounded confusion matrix for the test outdoor objects using SVM and SI feature descriptors

**Conclusions/future work**: SR depth sensor proved to be robust against sevear weather changes for object recognition. As extension, the non-linear deformation modelling of the objects is proposed due to accumalated snow on the top of it.

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