

Relative Pose Estimation and Fusion of Omnidirectional and Lidar Cameras Levente Tamas¹, Robert Frohlich², Zoltan Kato²

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Problem Statement

Estimate the relative pose of an omnidirectional camera with respect to a 3D Lidar coordinate frame and fuse the different sensor data.



- Classical solution: point correspondence estimation
- Challenge: no radiometric information is available with the range data
- We directly work with segmented arbitrary planar regions
 Pose estimation formulated as a 2D-3D shape alignment
 Pose parameters obtained by solving a system of nonlinear equations

Evaluation on Synthetic Data

- Senchmark dataset of 2500 2D-3D synthetic image pairs
- simulating segmentation errors around the contour
- \bullet alignment error (δ) measured as the % of non-overlapping area of images



Camera Model

The omnidirectional camera is represented as a projection onto the surface of a unit sphere[1].

- The image plane I maps to the surface of sphere S by Φ :
- lifting the image point x onto the g surface
 centrally projecting x_g onto the sphere S

A 3D world point X projects onto S considering the extrinsic pose parameters R,t:

Point matches not available



Proposed Solution

Integrate out individual point pairs over spherical surface patches \mathcal{D}_s and \mathcal{F}_s

The integral is still valid if a function $\omega : \mathbb{R}^3 \to \mathbb{R}$ is acting on both sides.

$$\omega(\mathbf{x}_{\mathcal{S}}) \, \mathrm{d}\mathcal{D}_{\mathcal{S}} = \iint_{\mathcal{F}_{\mathcal{S}}} \omega(\mathbf{z}_{\mathcal{S}}) \, \mathrm{d}\mathcal{F}_{\mathcal{S}}$$

* We can generate independent equations by applying a set of nonlinear $\omega_i(\mathbf{x}_S) = x_1^{l_i} x_2^{m_i} x_3^{n_i}$ functions[2].

♦ Using $0 \le l_i, m_i, n_i \le 2$ and $l_i + m_i + n_i \le 3$ we obtain an overdetermined system of 15 equations.

* The explicit form of the equation is obtained by parameterizing the surface patches \mathcal{D}_{S} and \mathcal{F}_{S} via Φ and Ψ over the planar regions \mathcal{D} and \mathcal{F} :

$$\iint_{\mathcal{D}} \omega_i(\Phi(\mathbf{x})) \left\| \frac{\partial \Phi}{\partial x_1} \times \frac{\partial \Phi}{\partial x_2} \right\| \, \mathrm{d}x_1 \, \mathrm{d}x_2 = \iint_{\mathcal{F}} \omega_i(\Psi(\mathbf{X})) \left\| \frac{\partial \Psi}{\partial X_1} \times \frac{\partial \Psi}{\partial X_2} \right\| \, \mathrm{d}X_1 \, \mathrm{d}X_2$$





Evaluation on Real Data



Conclusion

The above equation can be solved by LM algorithm.

Algorithm

Good initialization of \mathbf{R} , t parameters is crucial for optimal results

1. project both data on the unit sphere, calculate centroid of shapes

2. Initialize \mathbf{R} as the rotation between the centroids, \mathbf{t} as the distance from where the area of the projected patches is equal

3. Solve the system using LM algorithm



- Instead of estimating point matches or using artificial markers we work on segmented planar patches.
- Pose estimation is formulated as a 2D-3D nonlinear shape alignment, pose parameters are obtained by solving a small system of nonlinear equations.
- The method proved to be robust against segmentation errors.

References

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