



3D Mapping

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Introduction

3D Fusion

Datasets

3D registration
algorithms

2D/3D Fusion

Challenge

Heterogeneous Data Fusion Experiments

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MACRo2015



Outline

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- The main problem with 2D/3D registration



3D environment perception

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Principle of 3D sensing:

$$3D = 2D + 1D$$



Terminology

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Sensing techniques:

- passive
- active

Common 3D sensing approaches:

- Stereo camera
- Laser scanner
- Projected light / Time of flight

Morphological matrix:

Table: Morphological matrix

| | <i>No camera</i> | <i>Camera</i> | <i>Stereo</i> |
|-------------------|------------------|---------------|---------------|
| <i>No range</i> | | RGB | XYZ-RGB |
| <i>With range</i> | XYZ | RGB-D | Fused |



Need for heterogeneous data fusion

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Sensor array for environment understanding

- Depth sensors (Velodyne lidar, Mesa time of flight, etc)
- Several color IR/cameras.



Figure: Robot platform for 2D/3D outdoor perception



NATO robotics field trial in 2014

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The custom built robot in the NATO bomb disposal test field

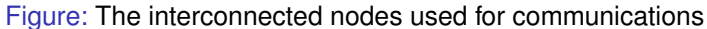


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2D/3D fusion challenges

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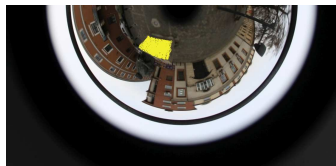
2D/3D Fusion

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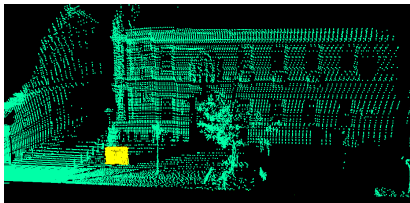
What happens for nonlinear, non-classical camera ?



(a) IR image



(b) Omni camera data



(c) Depth information



2D/3D fusion challenges within robotics

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An actual research domain:

- Research centers: WG, DLR, CoTeSYS, etc.
- Workshops, summer schools: BRICS, ROS, ICCV, etc.

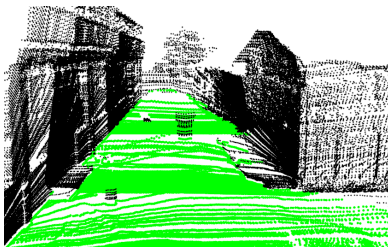


Figure: Outdoor scan example



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3D data acquisition

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Several challenges for handling 3D depth data from different sensors

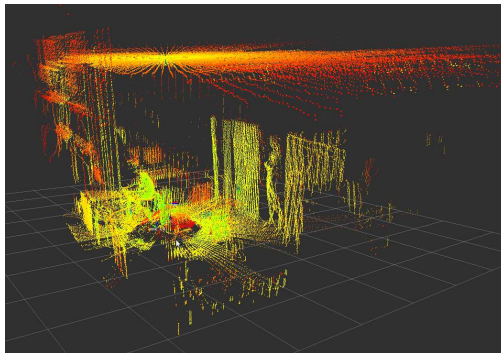


Figure: 3D data acquired from rotating laser base



3D data preprocessing/filtering

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Various filters applied at the raw 3D data:

Passthrough - reduce the shadowing and close reflection.

Voxelgrid - ensures a uniform sampling of the data.

Statistical - outliers removal.

Major plane removal



Iterative algorithms

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Iterative closest point (ICP) based variant



Figure: ICP based indoor map using Mesa and lidar



Normal distribution based algorithms

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Normal distribution transform (NDT) - planes

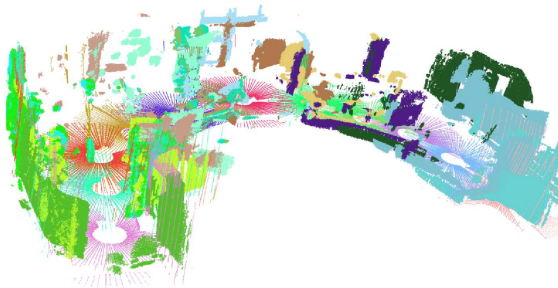


Figure: NDT based 3D registration for Mesa and lidar



Comparison

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ICP and NDT comparison using the metric:

$$I(x) = \frac{1}{\sigma^2} \left[\sum_i \begin{pmatrix} -A_i^2 & A_i \\ -A_i & I_3 \end{pmatrix} \right]^{-1} \quad (1)$$

where σ denotes sensor noise, A_i is the skew matrix the i^{th} point, and $I(x)$ denotes the Fisher information matrix.

Table: Evaluation of the registration on public dataset.

| | t_x | t_y | t_z |
|--------------------|-----------------|-----------------|-----------------|
| <i>NDT</i> | 1.60 ± 1.85 | 1.32 ± 1.85 | 2.1 ± 3.29 |
| <i>ICP</i> | 2.13 ± 2.17 | 1.42 ± 2.28 | 1.82 ± 3.17 |
| <i>CombinedNDT</i> | 1.32 ± 1.48 | 1.22 ± 1.86 | 1.71 ± 2.15 |



Evaluation using ground truth

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NDT based registration using both Mesa and lidar results

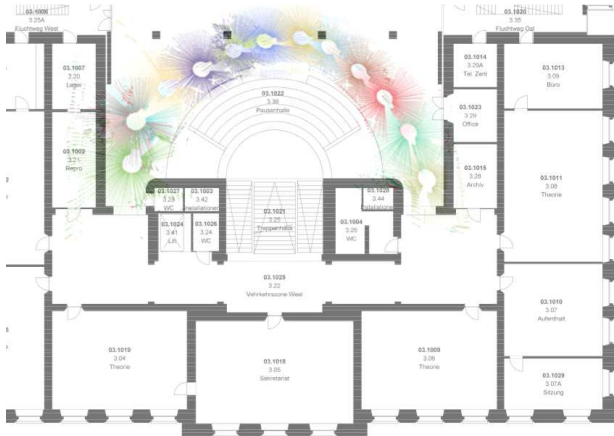


Figure: NDT based 3D registration - comparison



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Problem description

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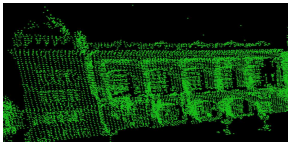
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Challenge

Register central camera and depth data



(a) Depth image



(b) Omni camera data



(c) Fused information

Levente Tamas, Robert Frohlich, and Zoltan Kato. Relative Pose Estimation and Fusion of Omnidirectional and Lidar Cameras. In Proceedings of the ECCV Workshop on Computer Vision for Road Scene Understanding and Autonomous Driving, Lecture Notes in Computer Science, Zurich, Switzerland, September 2014.



Problem formulation

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Registration without point correspondences! Use the projection equation:

$$\mathbf{x} = \mathbf{P}\mathbf{X} \quad (2)$$

for which an arbitrary nonlinear function can be applied

$$\omega(\mathbf{x}) = \omega(\mathbf{P}\mathbf{X}), \quad (3)$$

and the integral equation becomes

$$\int_D \omega(\mathbf{x}) d\mathbf{x} = \int_{\mathbf{P}\mathbf{F}} \omega(\mathbf{z}) d\mathbf{z}. \quad (4)$$

Thus, an arbitrary number of equations can be generated.

Levente Tamas and Zoltan Kato. Targetless Calibration of a Lidar - Perspective Camera Pair. In Proceedings of ICCV Workshop on Big Data in 3D Computer Vision (ICCV-BigData3DCV), Sydney, Australia, pages 668-675, December 2013. IEEE.



Fused results

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Fusing heterogeneous input data

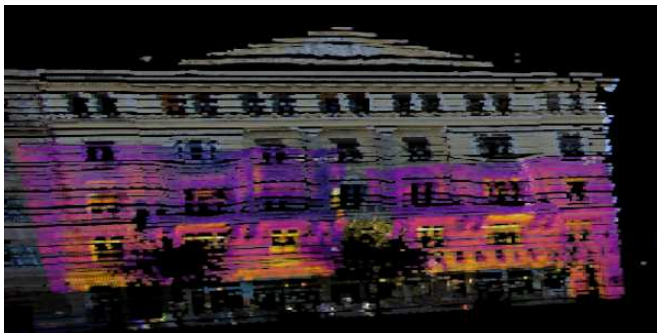


Figure: Fusing omni, ir over the same depth data



Thank you!

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For the current conference presentation there was no financial support granted, the author has financed itself

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References I

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Appendix

References

RANSAC basics



S. Thrun.

Probabilistic Robotics.

MIT Press, 2006.



D. Hall

Mathematical Techniques in Multisensor Data Fusion.

Artech House, 2004.



RANSAC background

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Appendix

References

RANSAC basics

- 1 Select the scene control points:
 - Randomly select a couple of points s_1 and s_2 in the set \mathcal{S} and compute the distance $d_{\mathcal{M}} = \|s_1 - s_2\|$.
- 2 Select the model control points:
 - Select in the \mathcal{M} a couple of points (m_1, m_2) with the constraint $d_{\mathcal{M}} \approx d_{\mathcal{S}}$
- 3 Estimate the model parameters
 - Find the transformation parameters R and T
 - Apply the transformation to the set $\mathcal{S} : \mathcal{S} = g(R, T)\mathcal{S}$
- 4 Verify the model
 - Count the number of inliers of points in the set \mathcal{S}
 - If the max iter is not exceeded, go back to the first step
 - select the hypothesis with the largest number of inliers. The solution to the least squares problem $(R, T)^*$ is returned.
 - if the found number of inliers is less than the minimum threshold, then no result is returned.